



SERVICE CATALOGUE

NOTE: Actual prices may vary in time! Visit our website for updated information...

| ZION VISUALIZATIONS | www.zion-visualizations.com



Animation

Duration – 1250 ETB per minute

LOD (level of detail) Multiplier –

- (1.0)-LOD 1: rough and schematic design
- (1.5)-LOD 2: +realistic look
- (2.0)-LOD 3: +realistic movement
- (3.0)-LOD 4: +sun study and night render
- (4.0)-LOD 5: +construction demonstration

VFX – 100 ETB per second

Motion Design – 990 ETB per minute

Sound Design – 245 ETB per minute

3D composition – 4900 ETB per composition

Narration – 100 ETB/min for English, 300ETB/min for Amharic

Interactive Presentation

Quantity – 990 ETB per page

Skin Design – 245 ETB

Interactivity – 100 ETB per stimuli

LOD (level of detail) Multiplier –

- (1.0)-LOD 1: simple interactive design
- (1.5)-LOD 2: +motion and sound design
- (2.0)-LOD 3: +animations
- (3.0)-LOD 4: +smart phone gyroscope integration
- (4.0)-LOD 5: +touch panorama & virtual reality (VR)

Video Production

Per Minute – 2000 ETB

VFX – 99 ETB per second

Motion Design – 990 ETB per minute

Sound Design – 245 ETB per minute

Soundtrack – 100 ETB per minute

Narration – 100 ETB/min for English, 300ETB/min for Amharic

Modeling

Per Polygon – 0.1 ETB

Parametric – Deviate with project

Texturing – 10 ETB per single available texture

Scripts – Deviate with project

LOC (level of complexity) Multiplier –

- (1.0)-LOC 1: simple organic shapes
- (1.5)-LOC 2: extended organic shapes
- (2.0)-LOC 3: complex smooth, swift and loop objects
- (3.0)-LOC 4: fur, hair, grass or related particle system
- (4.0)-LOC 5: fume, gas, disintegration and explosion

Graphic Design

Per Design – 1000 ETB

LOD (level of detail) Multiplier – Deviate with project

LOC (level of complexity) Multiplier – Deviate with project

2D Render

Per Volume – 25 ETB/m³

Lighting – 50 ETB per lighting system

Texturing – 10ETB per single available texture

Model Enhancement – (Deviate with project)

Post Production (Photoshop) – 250 ETB

Tentative

Physical Model Making

Per Volume – 140 ETB/cm³

LOD Multiplier –

- (1.0)-LOD 1: white study model
- (1.5)-LOD 2: consistent colors rendered model
- (2.0)-LOD 3: realistic model
- (3.0)-LOD 4: +entourage (objects and trees)
- (4.0)-LOD 5: +lighting system

Material Multiplier –

- Paper – (1.0)
- Styrofoam – (2.0)
- Mica – (4.0)
- Glass – (4.5)

LOC Multiplier – Deviate with project

Analysis & Simulation

Sun Path Analysis & Simulation – 245 ETB

Thermal analysis & Simulation – 990 ETB

Acoustics Analysis & Simulation – 2489 ETB

Lighting Analysis & IES lighting Simulation – 2489 ETB

Shadow Analysis – 245 ETB

Spatial Study – 990 ETB

Construction Demonstration – 2489 ETB

Expansion Simulation – 2980 ETB

Aging Simulation – 2980 ETB

Demolition Simulation – 2980 ETB

Mechanical Systems Operation Simulation – Deviate with project

Panorama & VR

Per Volume – 90 ETB/m³

Lighting – 50 ETB per lighting system

Texturing – 10 ETB per single available texture

Model Enhancement – deviate with project

LOD Multiplier – Deviate with project

Resolution Multiplier –

- (0.5) - 640*480 (mobile devices)
- (1.0) - 800*600 (SD)
- (1.25) - 1280*720 (HD)
- (1.5) - 1920*1080 (Full HD)
- (2..0) - 3840*2160 (4K UHD)

Interactivity – 100 ETB per stimuli

Skin Design – 445 ETB

Extra buttons and Webpage Design – 185 ETB per button

Web pages

Per Page – 9,950 ETB

LOC Multiplier – Deviate with project

WEB Database Design – 5000 ETB per single database

Blog design – 24,850 ETB

Update – 2490 ETB

Flash and HTML5 enhancement – 590 per enhancement string

SEO (search engine optimization) – 4990 ETB